So, the story begins with an unnamed person, who wakes up and finds himself as an anthropomorphic Azuki bean. The bean has no memory of who he was exactly, or how he came to his current predicament, but he must press on to try and figure out how to change back.

Peaceful Plains

The starting area consists of a wide open plain of grass. Being here will only add to the feeling of being lost because of how expansive the area is. As you walk around you’ll come across a caterpillar that will help you out during battles. After wandering for a while, he’ll come across an innocent looking rabbit. The rabbit will be fast asleep and not bother you, however if you choose to try and wake it up, it will try and eat you which will activate the battle system. As you delve deeper and deeper into the forest, you’ll come across a worm. After talking to them, is when the bunny from earlier shows up, causing your first boss battle to occur.

**NPCs**

**Old Worm**: He’ll sort of act like the caretaker from the first ghost rider, telling you about the curse that’s afflicting you and how very few have ever gone back. His manner of speaking will be similar to the old man from Bastion or the caretaker from the first Ghost Rider movie. He’ll seem to be highly knowledgeable on what’s happening to you and will travel with you along your journey.

**Happy Caterpillar**: The caterpillar acts like he’s eight, but seems to have his head in the right place. He doesn’t seem to know as much about the lore of your affliction like your curse, but once the battle system kicks in, he’ll be helping you during combat, calling out weaknesses of different enemies and warning you of when you’re about to die or other aspects of battle.

**Enemies**

Crab Grass

Ants

Ticks

Bunny (Boss)

Chapter Zero

<Scene Opening>

-You wake up, your eyes opening slowly as you see nothing but blades of grass and a nearby stream. The world seems peaceful, so you slowly move your head up. The wind is blowing gently against the back of your head, making this almost feel like a dream. - \*how to implement?

You: Where...where am I?

- You look around, but you see no people around you. You try to remember what happened or why you’re here, but you can’t really remember anything. You close your eyes trying to remember.-

You: How...did I get here?

<Cue blurry images, a girl’s smile> need female spritesheet

-You see a girl smiling, most of her face obscured, before you hear the sound of someone screaming. A strange pain runs through your head, as you quickly open your eyes. It hurts to try and remember.-

You: Maybe I’m just dehydrated.

-You get up slowly, walking towards the stream. The water looks clean enough to drink from, so you try to move your hands.- need water tile

You: Wait...

-Quickly you realize, you can’t feel your hands, or your feet. Perhaps you were in some kind of accident.- \*

You: Why can’t I feel anything?

-You don’t feel any pain though. You try and look down, but a feeling of confusion and fear overcome you– \*

You: No...What the hell? This can’t be right.

-Your arms are gone. There were no nubs, no blood, nothing. It was as if his arms were never even on his body. You look down at your body and you notice other weird things. Your legs are gone, your clothing gone, and your skin looks...almost grey. You peer into the water and what you see looking back at you is a giant grey bean.- \*

You: Gah!

-Shrieking in terror, the bean falls flat on its butt as it tries to look at itself. It has little shoes, no arms, and a large oval like body.- \*

You: What the hell happened to me?

????? : You’re a bean! need another spritesheet?

-Just to the left of you, you can see something long and green slithers towards you. It sort of blends in with the grass, but you can hear every bend of the grass as it moves. You grow fearful, wondering what manner of beast has stumbled upon you.-

????? : It’s been a while since we saw one of you. Welcome to the Plains.

-You realize you’ve been quaking in your boots over a caterpillar. You feel like a little girl who thought a monster was in her closet- \*

You: What the hell man!? You scared me have to death. Who are you?

????? : Well gee mister, haven’t you see a caterpillar before. Guess this time we got a weird one.

-You sigh as you pinch your nose, or you would if you had any hands...or arms.-

You: Do you at least have a name?

????? : Caterpillar, of course.

You: You’re name’s caterpillar?

Caterpillar: Yea. What else would I be named? Butterfly? I’m not quite there yet, ya know. I’m still missing the wings.

-You can’t believe this right now. You’re a bean, in the middle of nowhere, talking to a caterpillar. This has to be a dream. You’d try to slap yourself, but again you have no arms.- \*

Caterpillar: You, okay mister? It’s such a beautiful day today.

You: Well for one thing, I’m a bean. I wasn’t a bean yesterday. At least...I think I wasn’t.

-You try to remember what happened, but the same pattern of smile, scream, and headache occurs. A visible look of pain runs across your now bean-like face, the pain from how much it hurts to remember.- \*

You: Ugh...still can’t remember.

Caterpillar: Well mister if its help you need, I could take you to see Old man Worm. He knows just about everything about anything.

-You’re about to question who this worm person is when you here more rustling behind you among the grass. You turn around, expecting more caterpillars, when in fact it’s a few hungry looking ants.- \*

You: Ants? Are they friendly?

-The caterpillar doesn’t say anything as it seems to cower in fear over the ants that are headed towards you. The ants hiss as they creep towards you and your new companion. You’re not quite sure what to do, til you hear the caterpillar shout something.-

Caterpillar: Fight them!

-Fight them? Is that what he said? Fight them?-

You: How!?

<Cue tutorial and fight sequence>

Caterpillar: See, I told you that you could do it.

-You honestly don’t know what happened. How did you do any of that? Whatever it is, it’s clear that you need answers.-

You: So, you said this worm guy would be able to help?

Caterpillar: Yep! He’s the smartest guy I know!

-You sigh as you think about the alternative. Sit here all day or try and look for a talking worm? Well, there wasn’t much of a choice here.-

You: Fine, just lead the way I guess.

-The caterpillar practically hops out of joy from your answer.-

Caterpillar: Alright, just stay close. More of those ants could be nearby.

<More fighting until you pass the sleeping rabbit. Give the player the option to wake or walk past the rabbit. If they do try and wake it, then have the caterpillar tell them it’s a bad idea.>

-You keep walking for a while until you come across an old looking caterpillar with a beard. He seems to be carving a piece of bark with his tail.-

Caterpillar: Hey Old man! Look what I found!

-The old worm looks up as he puts down his items and moves towards them. It’s hard to read his expressions from his rather impressive beard.-

Old Worm: We’ll I’ll be. Haven’t seen one of you in a while.

-‘One of you?’ Has this happened before? Could the old man know what was talking about? Before you can ask anything, the rabbit from earlier shows up as if on cue, roaring and looking hungry for beans.-

<Cue boss battle>

Dark Forest

Grove of Lost Beans

There will be a grove full of beans that will attack you. You’ll soon realize that some of the beans here are others that have gone from human to bean and never returned to human. Being here for however long, they seem to have lost their minds. Is this to be your fate as well?

Farmer of ~~Souls~~ Beans